

| Introduce Your Story

Topic

- ☐ Personal: Write a story about a time when you were excited.
- OR**
- ☒ Creative: Write a story about a character who was excited.

Beginning / Introduction Requirements

1 Develop point of view What point of view will you use and who will tell your story?	3rd person-outside narrator
2 Introduce the characters Main Character: Who is your story about? Supporting Character(s): Who else is in the beginning of the story?	Evo (main character), Bit, ticket booth
3 Describe a specific setting Where does your story take place?	The setting is at an amusement park called Bot World. The park has different rides, games and food.
4 Dialogue to advance the plot What sequence of events will your dialogue support?	Evo is excited as it arrives at the amusement park for the first time. It may go through a ticket booth, look at a map of the park, and enter the park filled with lots of people and attractions.

Title

Evo Goes to an Amusement Park

Introduction

Today was an exciting day for Evo because for the first time in its twelve years of life, it was going to an amusement park. Evo invited its friend, Bit, who was a year older and loved going on rides to come, too. As they arrived at the gate, a voice said, "Welcome to Bot World! May I have your tickets, please?" Evo and Bit gave their tickets to the attendant in exchange for a map of the park. Evo opened up the map and was in awe of the different attractions. "Look! There's an ice cream shop, a roller coaster, spinning cups, a flying pirate ship, a french fry cart, a log ride, bumper cars, and a cotton candy stand!" Evo exclaimed. "Let's go on this ride first. It is my favorite!" Bit said as it pointed to the roller coaster on the map. The friends moved eagerly below a giant sign with the words "Bot World," ready for a day of fun!

Narrative in Action | Part 1: Map

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SAMPLE SOLUTION

