

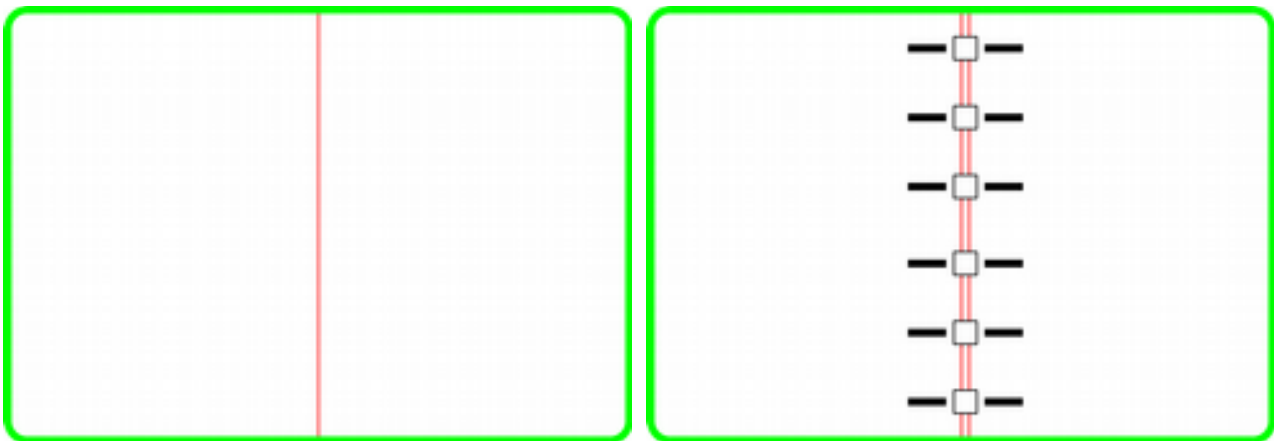
## If you want to prepare the board yourself

This game has the specific rules.

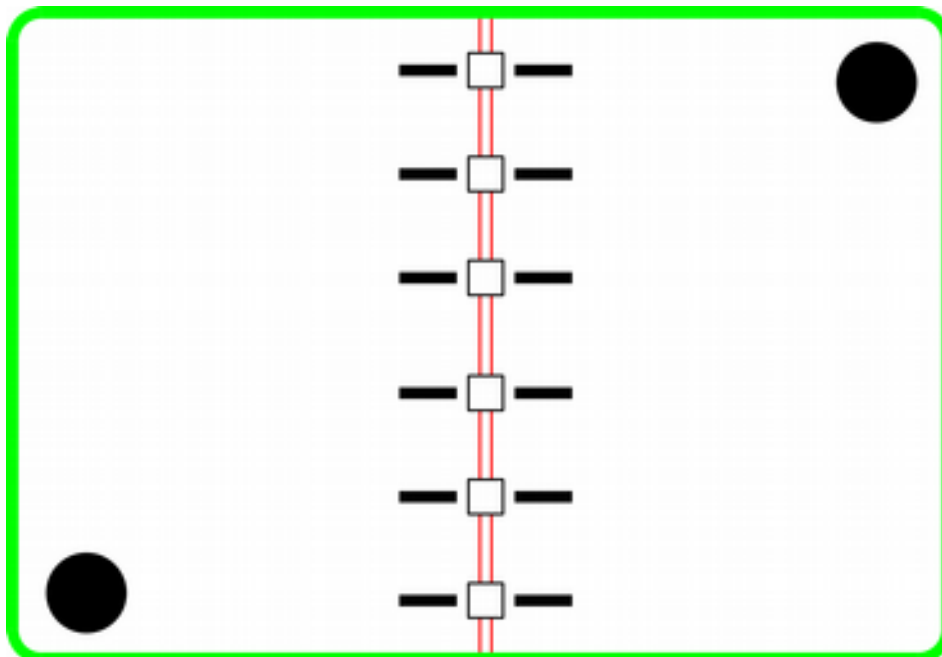
So the board should have the specific dimensions to fulfill these rules.

We decide, that it will be A3 format. It is not too big and not too small to use in the classroom for two teams.

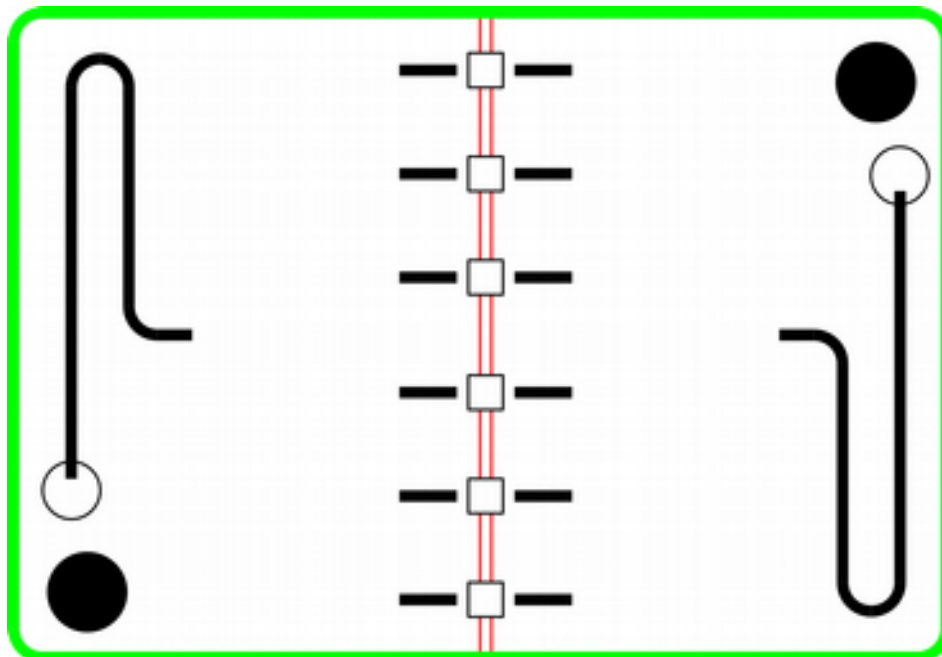
We should place six cubes at the center, to make them being available for both robots.



We should add the places for calibration the robots, for both teams, so symmetrically.

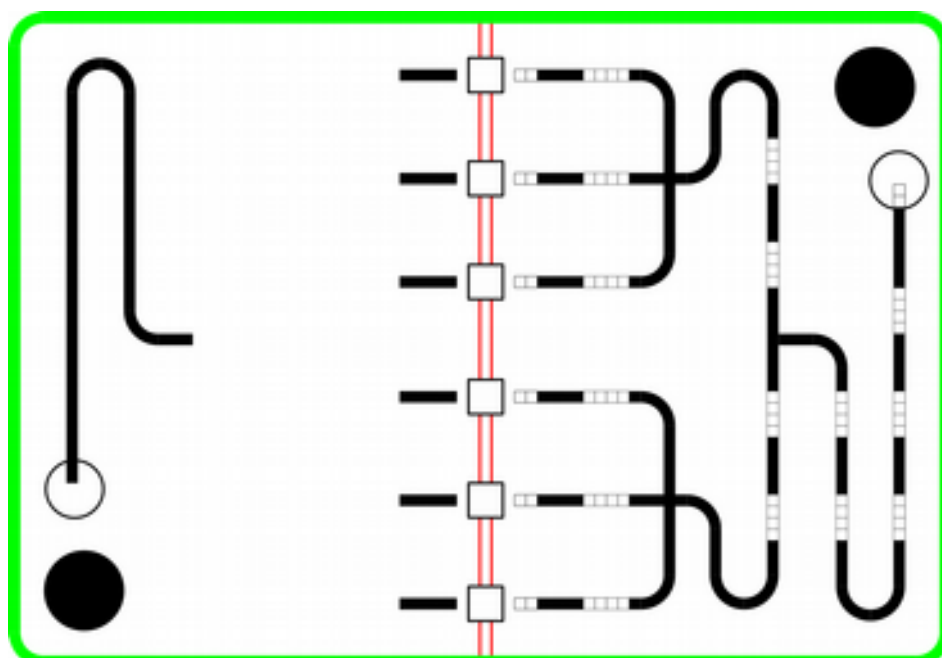


Now we should plan what the robot must do after starting.

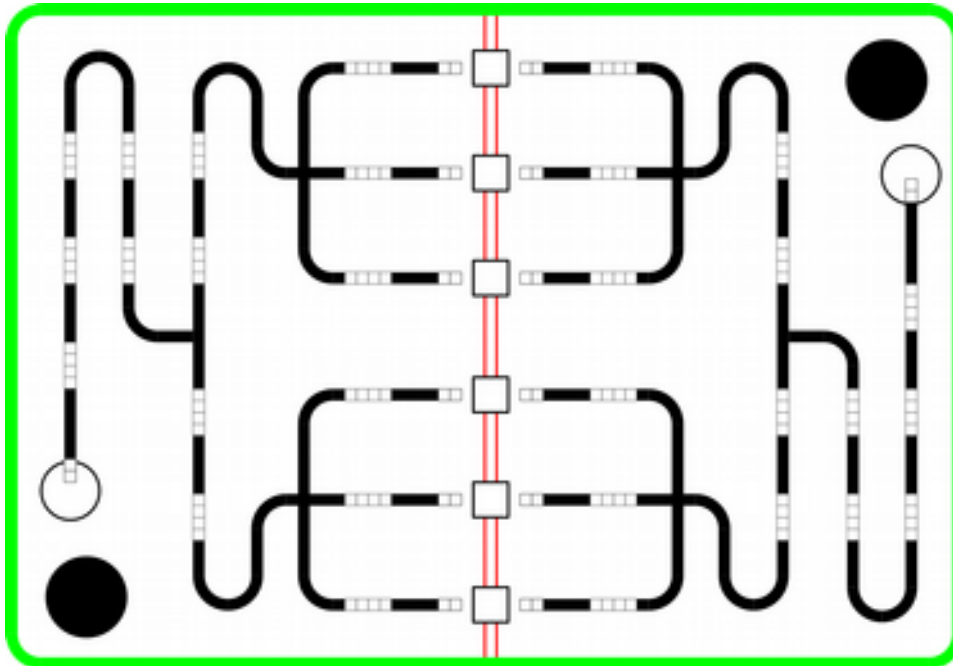


The robot starts and then we need to have the opportunity to code the road the way we want. So the line should be long and anticipate the place for the potential codes. Symmetrically, for the both teams of course. But we still remember, that we have to expand the road, making robot able to drive to each cube.

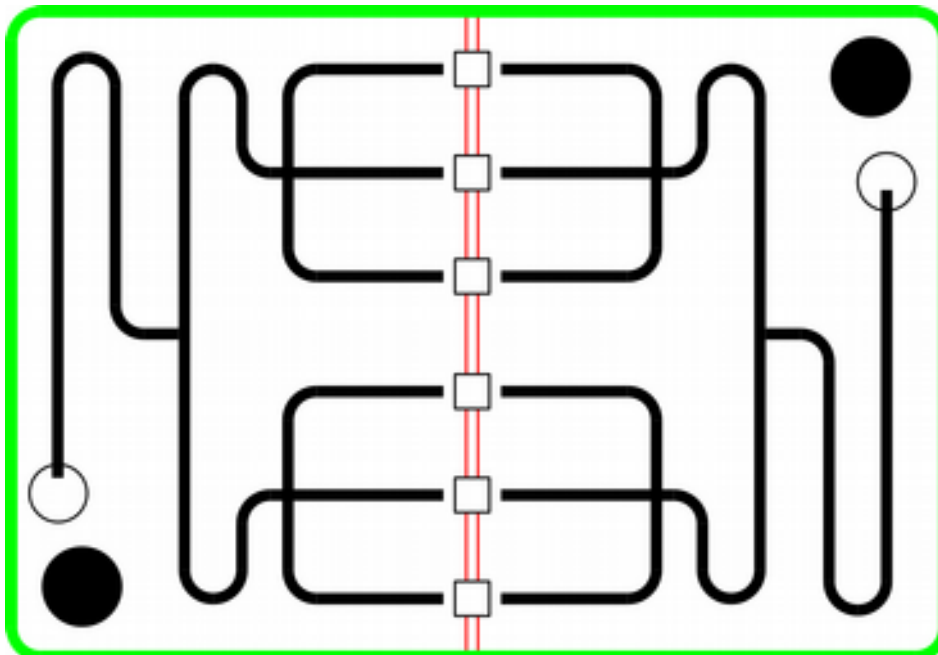
Now let's create a half of a board, adding the empty places for the codes, to check, if the distances are properly counted.



Seems good. Let's draw the mirror part.



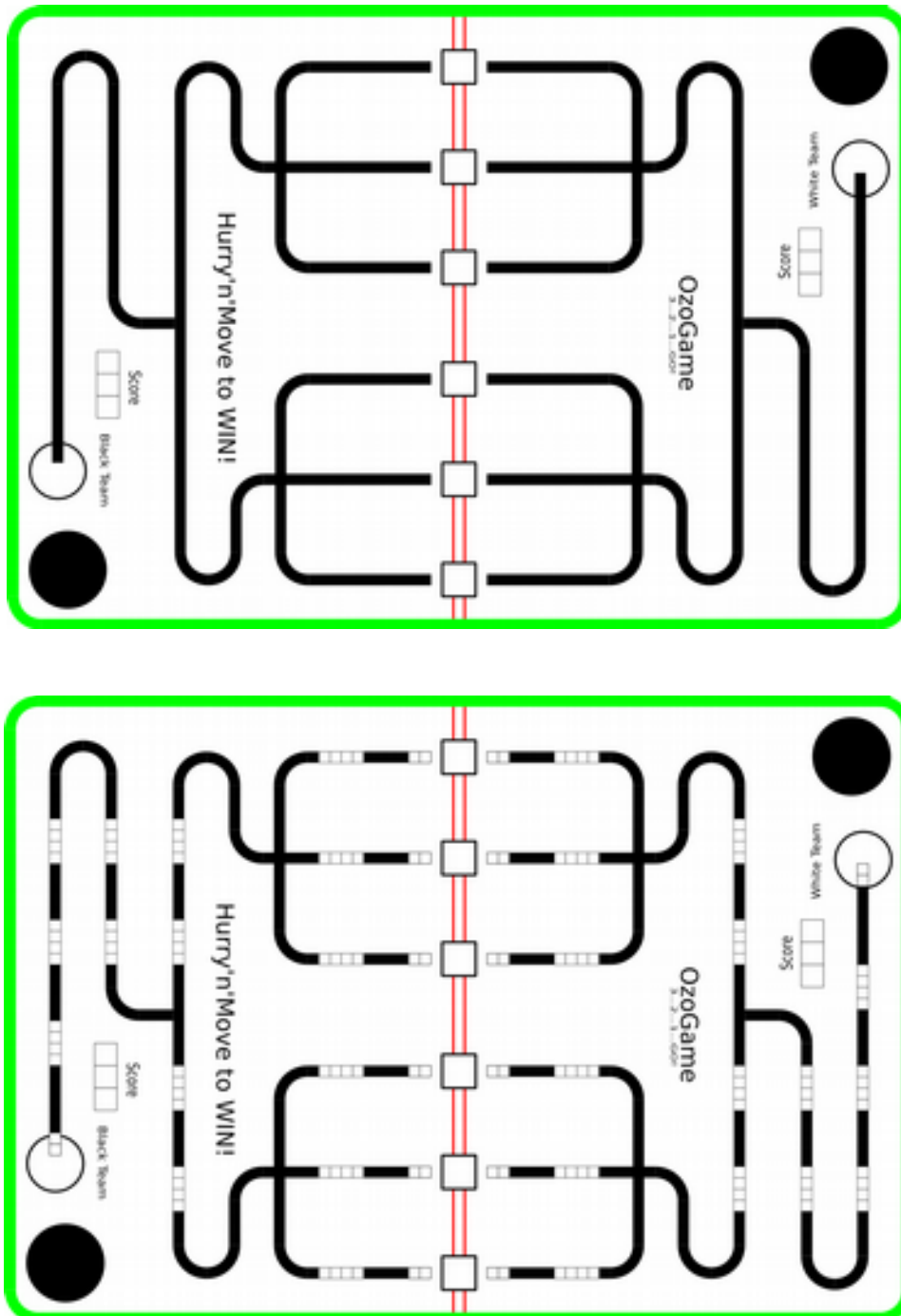
Having this one – let's prepare the copy of the board for the stickers or OzoBlockly.



Almost done. Now let's add some text or whatever we need and save both the boards.

My boards were prepared in Inkscape.

You can do this yourself with any vector graphic software you like.



THANK YOU!

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