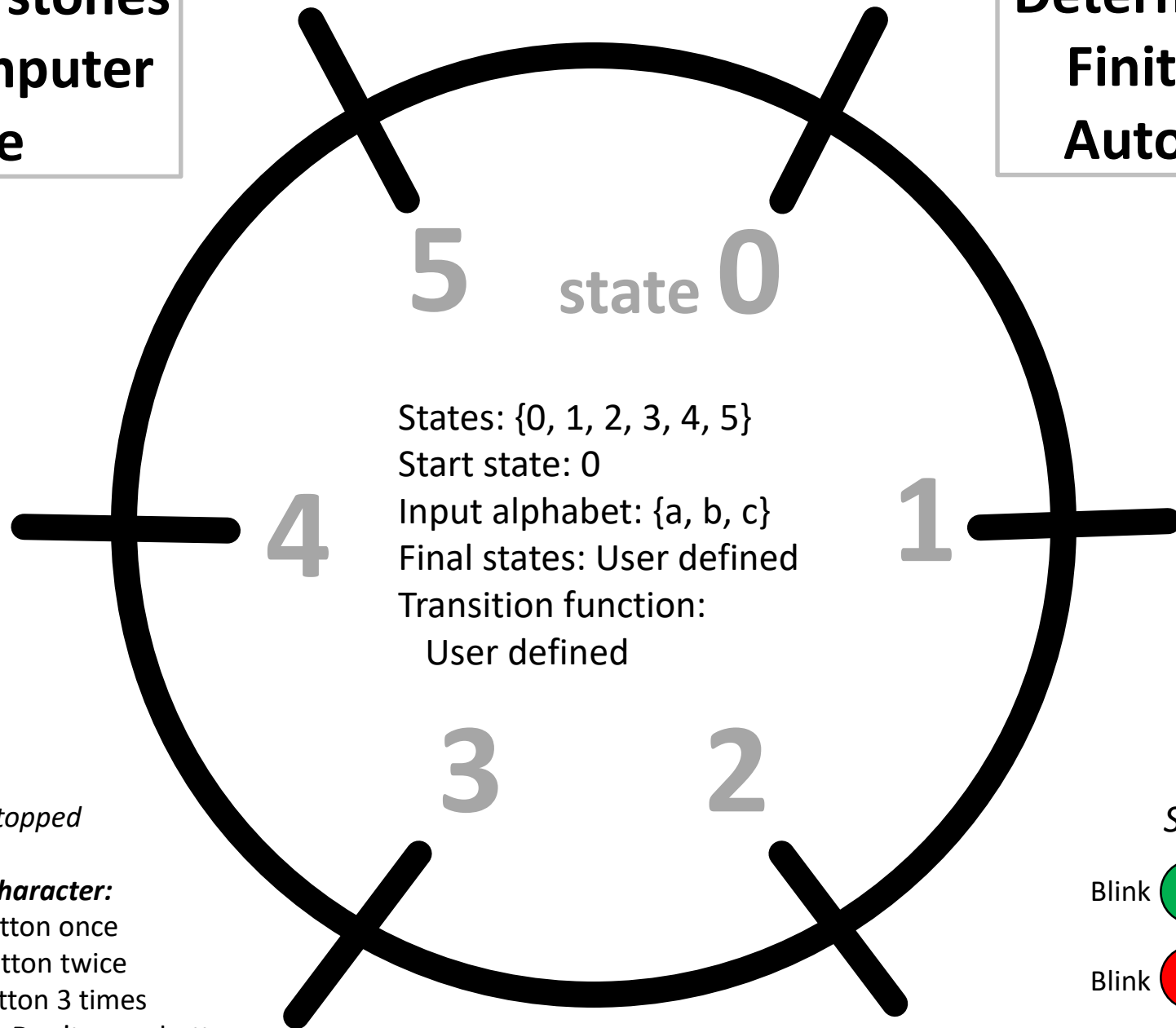


Cornerstones of Computer Science

Deterministic Finite State Automaton



*When Evo is stopped
at a state:*

To input the character:

"a" – Press button once

"b" – Press button twice

"c" – Press button 3 times

end of string – Don't press button

String

Blink  **Accept**

Blink  **Reject**