



Living Things and Niches

A niche is a living thing's role in a specific place. Niches can change over time.

Start
Here

					I build dams and cut down trees.		
		I help to eat flies from water ecosystems.					
I am a cold-blooded aquatic predator that attacks my prey quickly.				I break down decaying matter and make soil richer with nutrients.			I am an aquatic herbivore.
							
			I build nests and eat insects.				
I drink nectar and help pollinate flowers by flying around.					I love to eat bamboo and am a large mammal.		I provide shade and a home for squirrels.
		I produce my own food through photosynthesis					

The goal of this game is to be the first to collect 5 matches of a living thing to its niche.

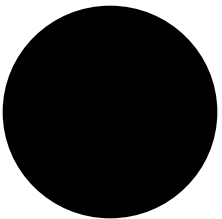
1. For each turn, you must use Ozoblockly to program your Ozobot to land on a living thing and match it to its niche.

2. When your Ozobot lands on a space that you want to use, make your Ozobot pause and light up.

3. Once you successfully claim a match, color in the two spaces you used to keep track of your pairs. Each partner should use a different color.

4. If you are not able to code your Ozobot correctly, then you lose your turn.

5. Take turns with a partner to see who claims 5 matches first!



Calibrate Here

Every box = 2 steps in Ozoblockly