

Introduction to Color Codes 05:

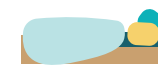
Skills Check 1 Activity Sheet 1

Name: _____

Date: _____



Ozobot goes fast to eat the bag of chips.



Ozobot goes slow to get into bed.



Ozobot goes very fast to get the ball.



• Color Codes Key

Slow



R BK R

Fast



B BK B

Nitro Boost



B G R

Win/Exit (Play Again)



G B

Left



G BK R

Right



B R G

Straight



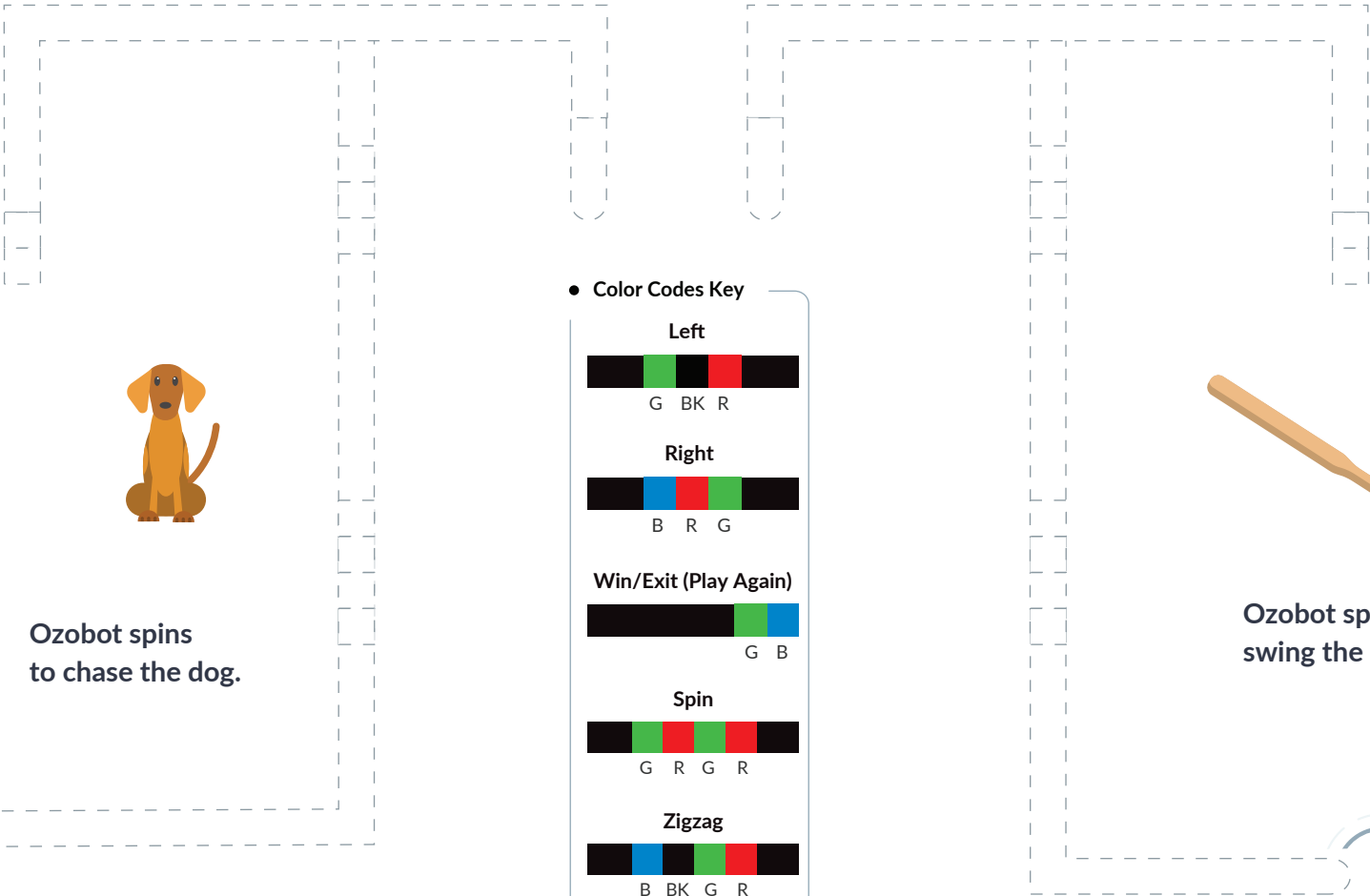
B BK R

Introduction to Color Codes 05:

Skills Check 1 Activity Sheet 2

Name: _____

Date: _____



A dashed-line maze with a dog at the start and a bat at the end. The path is defined by dashed lines forming a complex shape with several loops and dead ends.

4

Ozobot spins to chase the dog.

5

Ozobot spins to swing the bat.

6

Ozobot plays on the way to school.



A small icon of a schoolhouse with a red roof and blue windows.

Color Codes Key

Left

G BK R

Right

B R G

Win/Exit (Play Again)

G B

Spin

G R G R

Zigzag

B BK G R

Introduction to Color Codes 05:

Skills Check 1 Activity Sheet 1

Name: _____

Date: _____



Introduction to Color Codes 05:

Skills Check 1 Activity Sheet 2

Name: _____

Date: _____

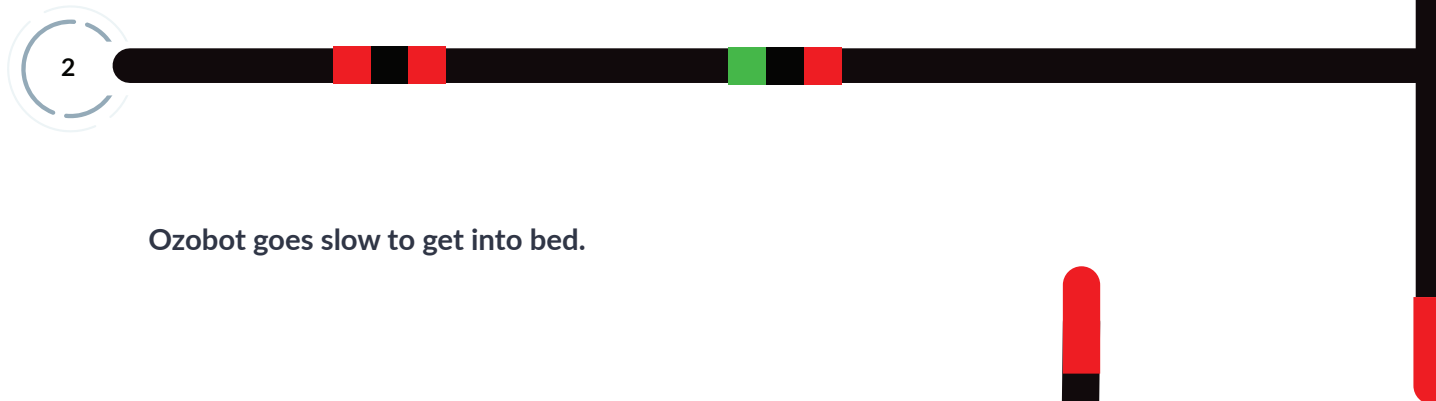
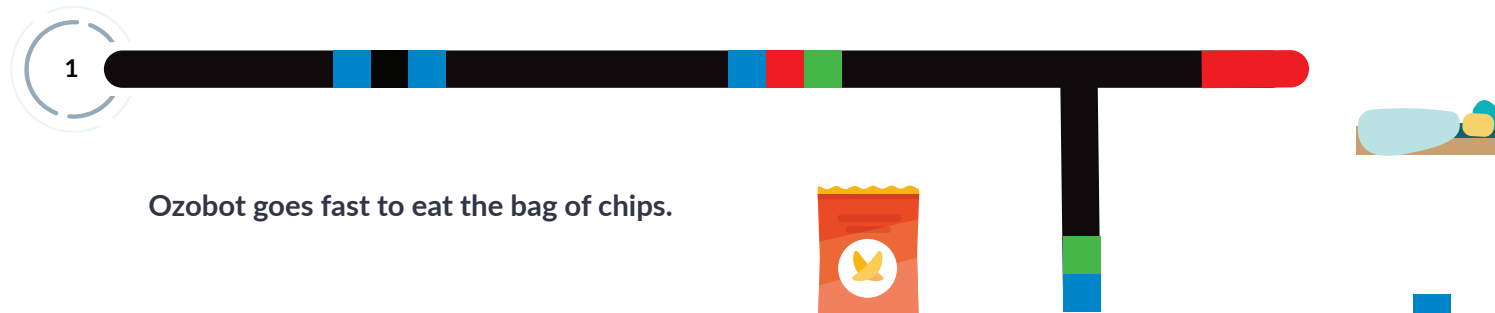


Introduction to Color Codes 05:

Skills Check 1 Solution Sheet 1

Name: _____

Date: _____



• Color Codes Key

Slow



R BK R

Fast



B BK B

Nitro Boost



B G R

Win/Exit (Play Again)



G B

Left



G BK R

Right



B R G

Straight



B BK R

Skills Check 1 Solution Sheet 2

Date: _____

