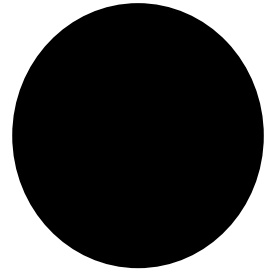


BEGIN



Calibrate



Can you make it
from the
beginning of the
maze to the end
only passing
multiples of 3?

