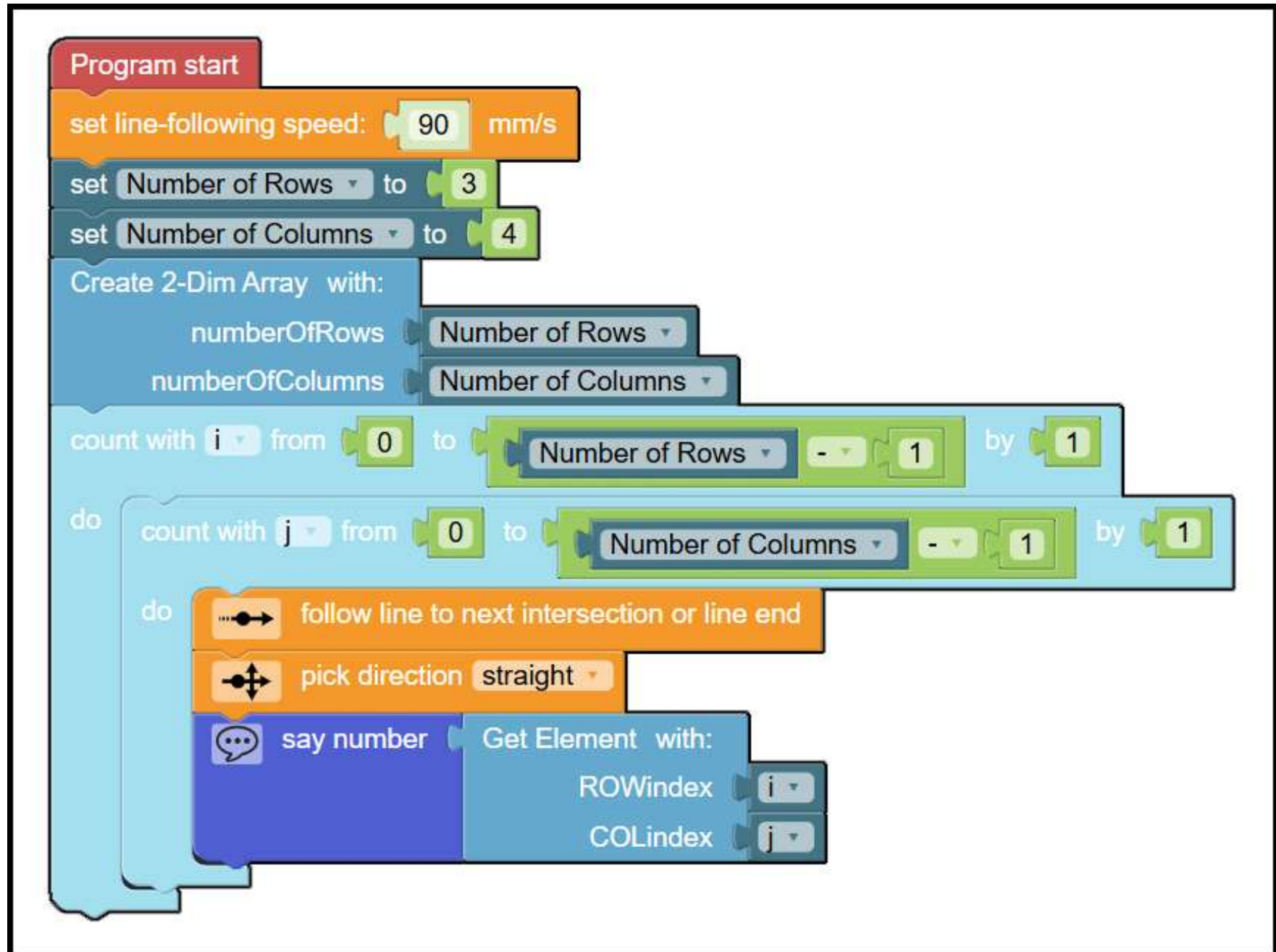
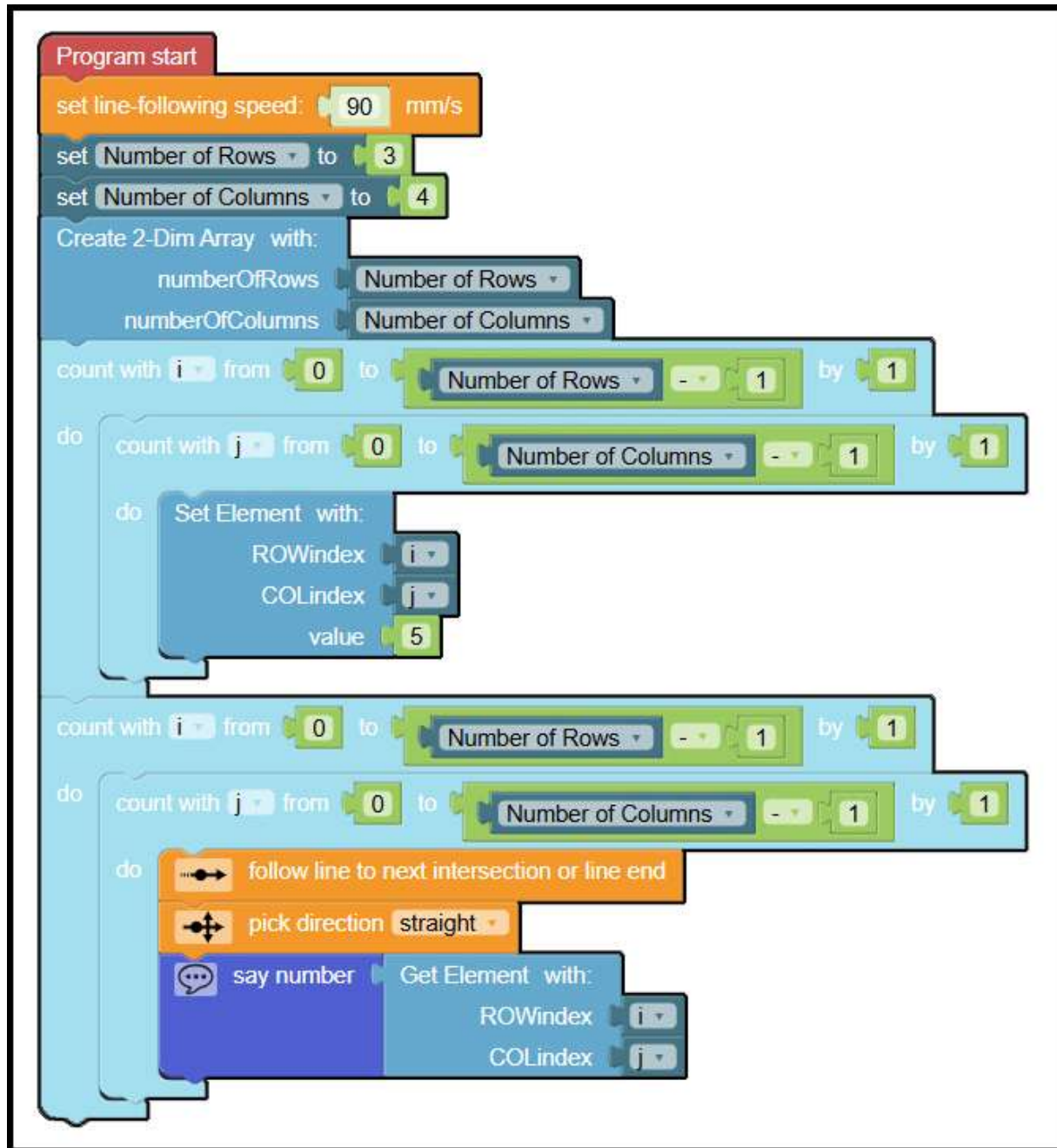


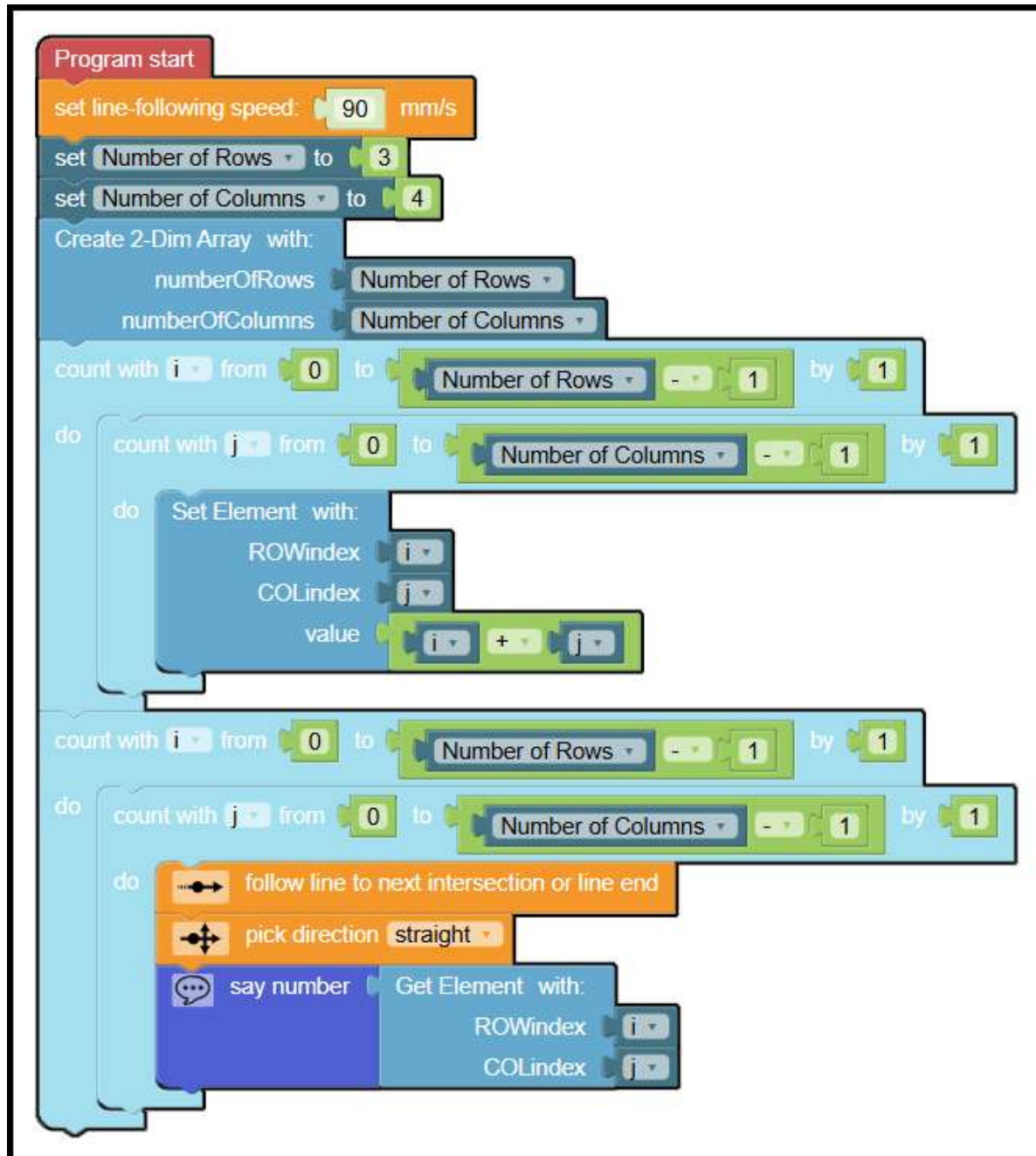
Program 1 – Determining the Default Values for Array Elements



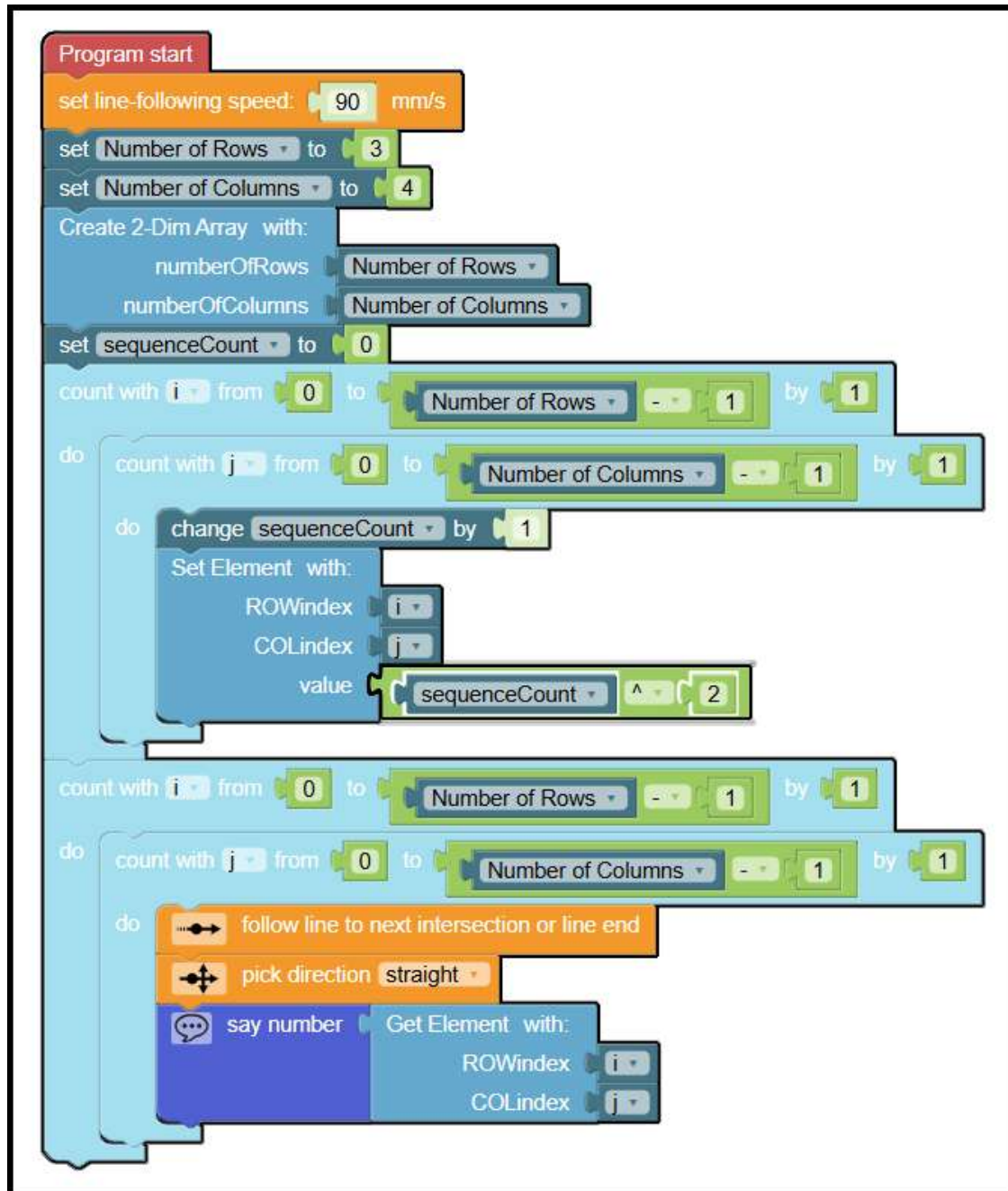
Program 2 – Filling the Elements of the Array with the Number 5



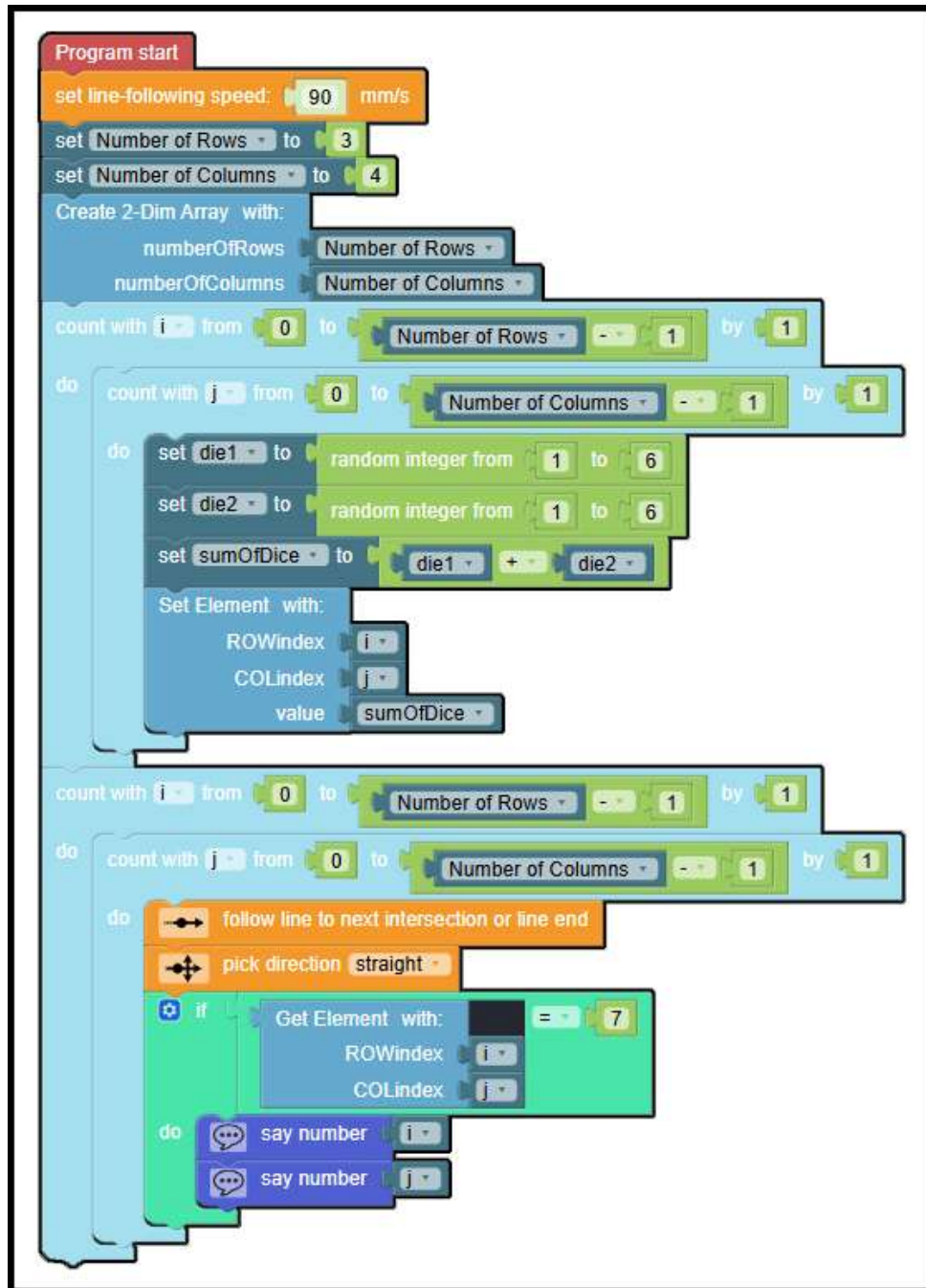
Program 3 – Filling the Elements of the Array with a Mathematical Calculation



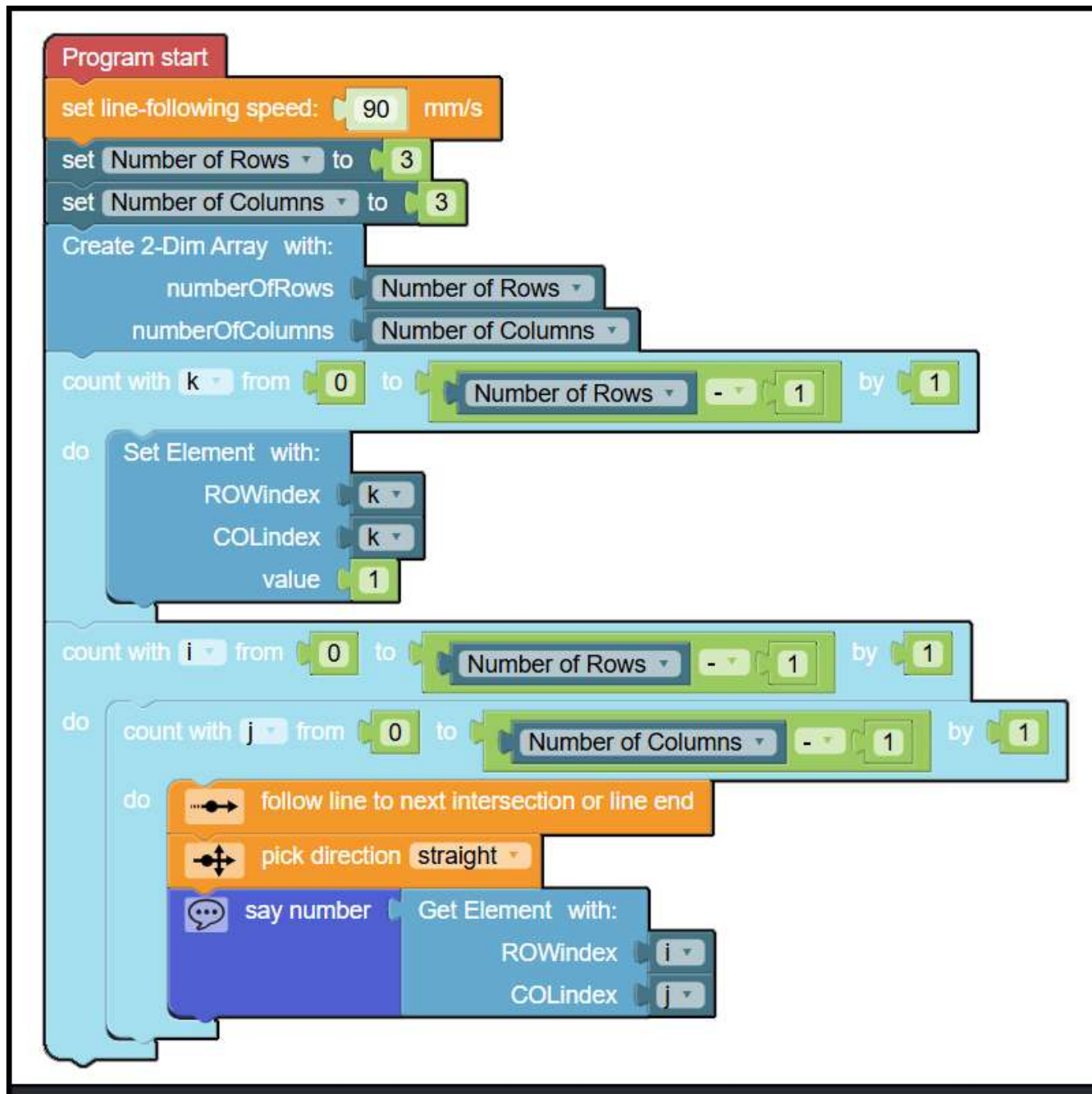
Program 4 – Filling the Elements of the Array with a Sequence of Values



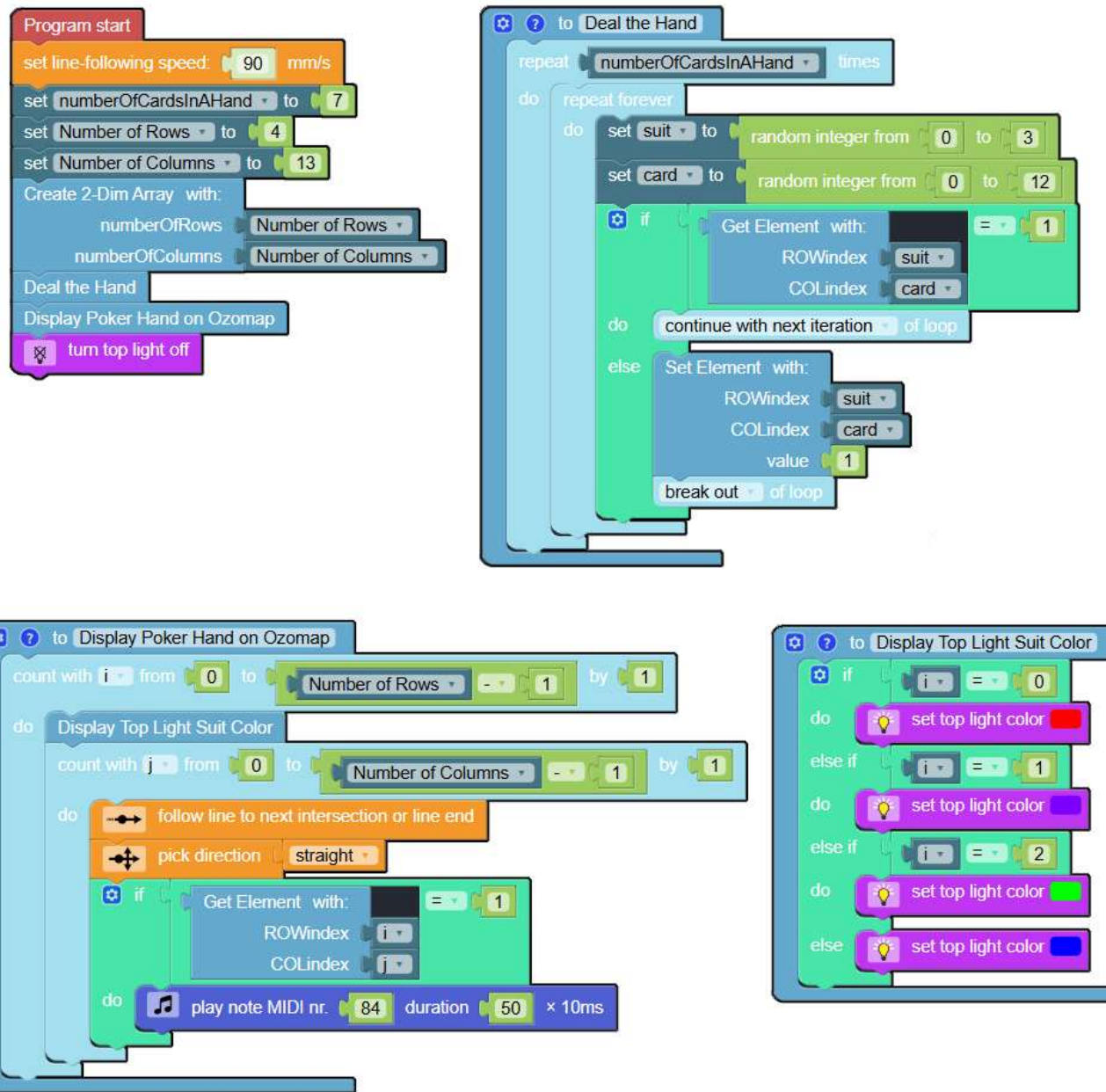
Program 5 – Rolling a Pair of Dice and Searching a Two-Dimensional Array



Program 6 – Creating a 3x3 Identity Matrix



Program 7 – Dealing a 7-Card Poker Hand



Multiplayer Poker Program

